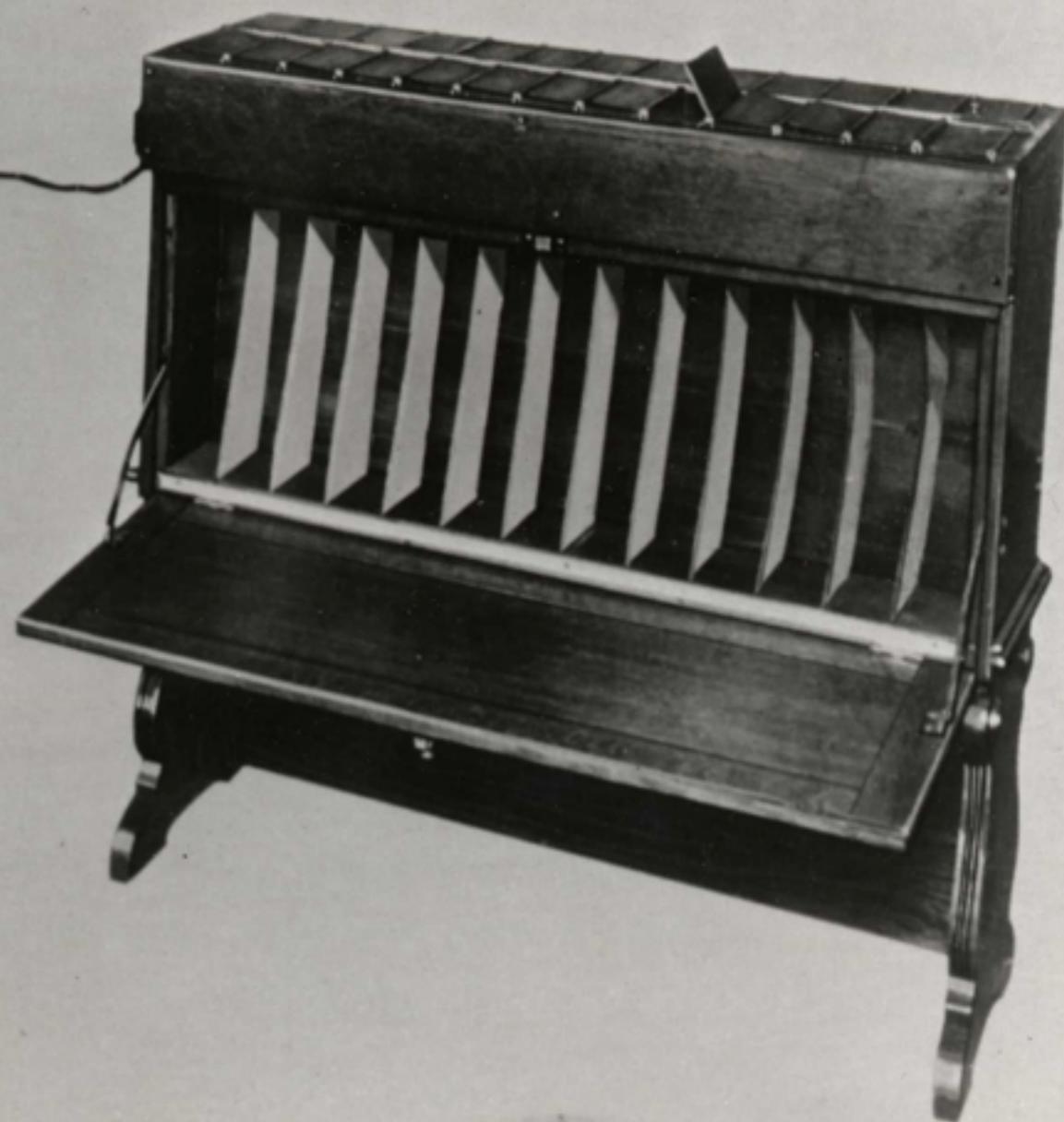




Domesticating survey data

Thomas Lumley
University of Auckland
[@tslumley](#)



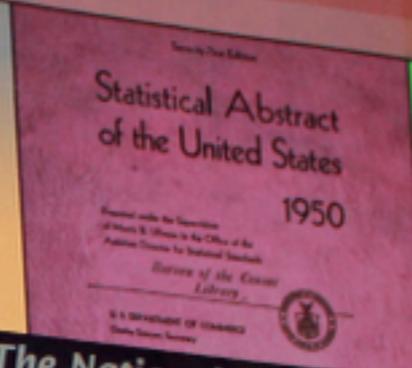
Statistical Abstract
of the United States
2012

Statistical Abstract of the United States: 2012

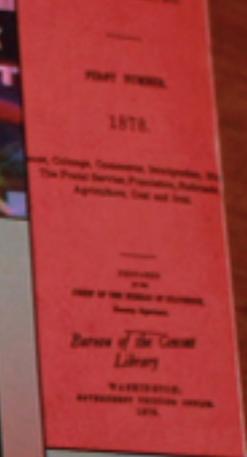
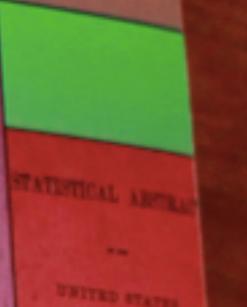
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U.S. Department
of Commerce
Economic and
Statistics Administration
U.S. GOVERNMENT PRINTING OFFICE: 2012



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Census
Bureau

Department of Commerce
Economic and Statistics Administration
U.S. CENSUS BUREAU

Table 1159. Internet Activities of Adults by Geographic Community Type: 2011

[In percent. For Internet users 18 years old and over. Represents persons who have ever performed the activity. Based on telephone surveys of persons with land-line telephones and cell phones. See headnote, Table 1160]

Activity	Survey date (month, year)	Total adults	Internet users performing activity			
			Total	Urban	Suburban	Rural
Buy a product online	May, 2011 ..	55	71	73	72	70
Buy or make a reservation for travel	May, 2011 ..	51	65	66	66	60
Categorize or tag online content like a photo, news story or blog post	Sept, 2010 ..	24	33	37	32	25
Create or work on your own online journal or blog	May, 2011 ..	11	14	16	13	11
Do any banking online	May, 2011 ..	47	61	68	60	50
Look for health or medical information online	May, 2011 ..	55	71	72	69	81
Look for news or information about politics	May, 2011 ..	47	61	64	61	48
Look online for info about a job	May, 2011 ..	44	56	63	56	45
Make a donation to a charity online	May, 2011 ..	19	25	31	26	15
Make a phone call online, using a service such as Skype or Vonage	May, 2011 ..	18	24	25	27	13
Pay bills online	Sept, 2010 ..	42	57	55	62	45
Pay to access or download digital content online (e.g. newspaper article)	Sept, 2010 ..	32	43	47	43	35
Play online games	Sept, 2010 ..	27	36	36	38	34
Post a comment or review online	Sept, 2010 ..	24	32	34	35	24
Research a product or service online	Sept, 2010 ..	58	78	79	79	77
Search online for a map or driving directions	Sept, 2010 ..	60	82	84	83	79
Send instant messages	Nov, 2010 ..	34	46	49	47	42
Send or read e-mail	Nov, 2010 ..	68	92	93	93	90
Take part in chat rooms or online discussions with other people	Sept, 2010 ..	17	22	25	21	20
Use a search engine to find information	May, 2011 ..	71	92	90	93	89
Use a social networking site like MySpace, Facebook or LinkedIn	May, 2011 ..	50	65	67	65	61
Use Twitter	May, 2011 ..	10	13	15	14	7
Visit a local, state, or federal government Web site	May, 2011 ..	52	67	68	69	61
Watch a video on a video-sharing site	May, 2011 ..	55	71	72	71	68

Source: Pew Internet & American Life Project Surveys, <<http://www.pewinternet.org>>.

PubMed



nhanes regression

Create RSS

Create alert

Advanced

Summary ▾ 20 per page ▾ Sort by Most Recent ▾

Send to: ▾

Search results

Items: 1 to 20 of 5931

<< First

< Prev

Page

1

of 297

Next >

Last >>

1970s: 1-2/year

Now: ~1/day

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- 2.3 Mean and Variance of Sampling Distribution When Each Sample Has the Same Probability ($1/T$) of Selection, 29
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...continues to provide a highly readable, practical treatment of the subject. Keeping mathematics to a minimum,...

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“Often when an architecture deviates from a sane general design in some of its details that's because it's a bad design. So the same principles that make you write around the design specifics to achieve portability also make you write around the bad design features and stick to a more optimized general design.”

– *Linus Torvalds*



Abstraction: data objects

- **Clusters:** what units did you sample?
- **Strata:** in what ways did you *force* the sampling to be representative.
- **Weights:** how many people in the population does this person represent?
- **Subsets:** can't just drop rows
- **Calibration:** what population information can we use to reduce bias and variance

```
des<-svydesign(id=~SDMVPSU, strat=~SDMVSTRA,  
  weights=~fouryearwt, nest=TRUE,  
  data=subset(nhanes, !is.na(WTDRD1)))
```

```
svyplot(BPXDAR~RIDAGEYR, style="hex", design=des,  
  legend=0, xlab="Age (yrs)",  
  ylab="Diastolic BP (mmHg)")
```

```
des<-transform(des, age1=pmin(RIDAGEYR, 50)/10,  
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```

```
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AIC(ish0s, ish1s, ish2s, ish3s)
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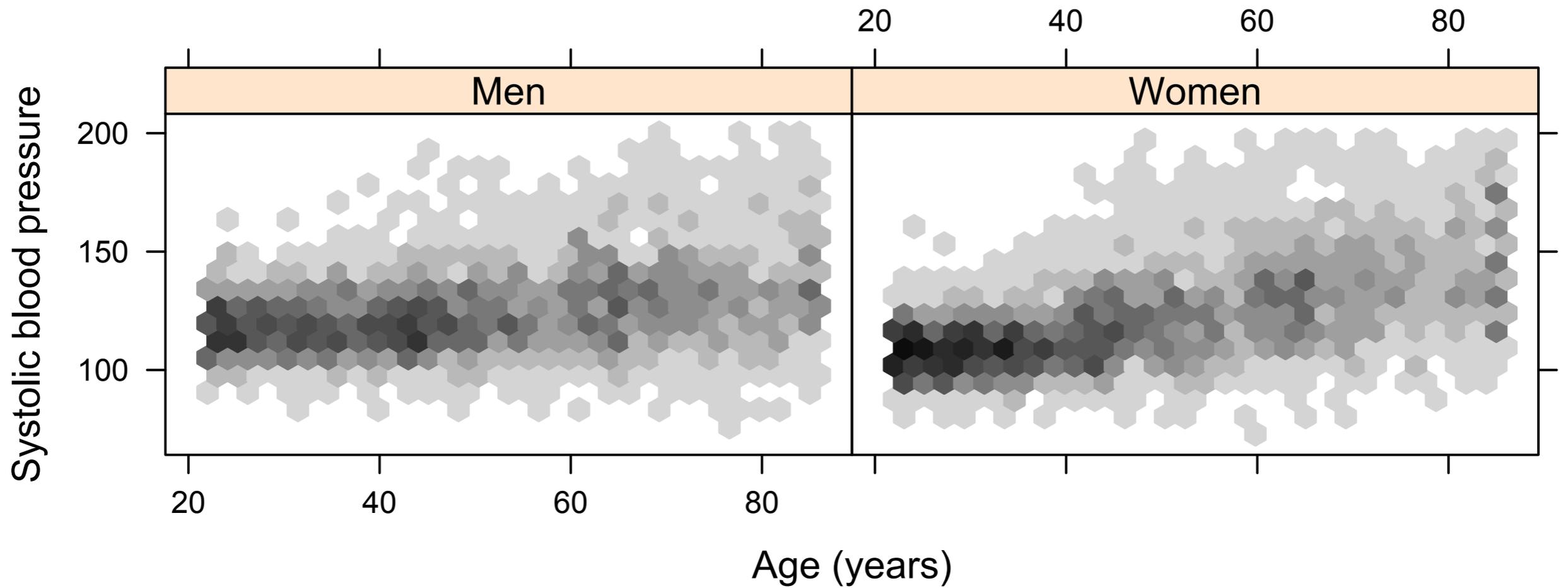
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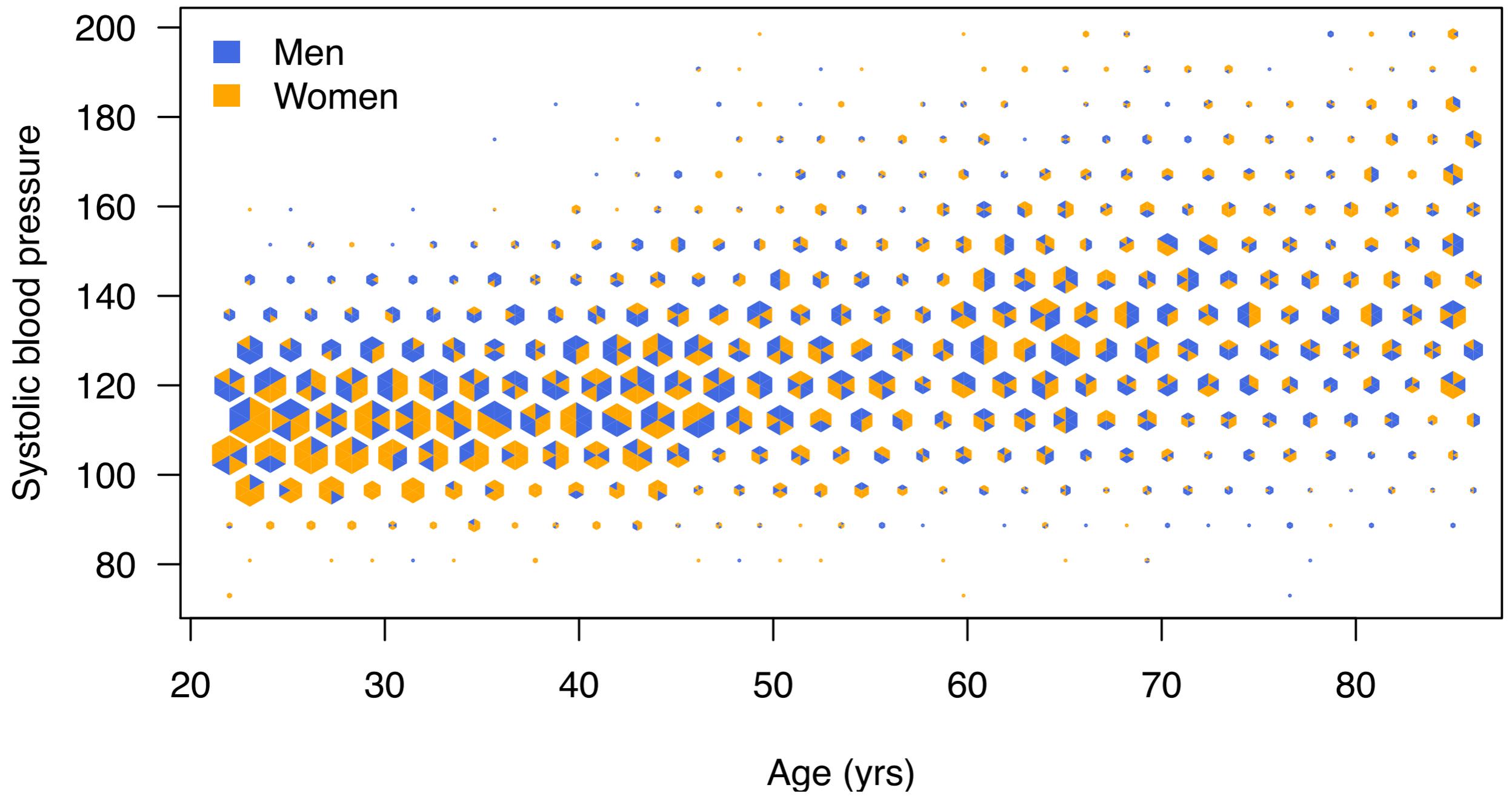
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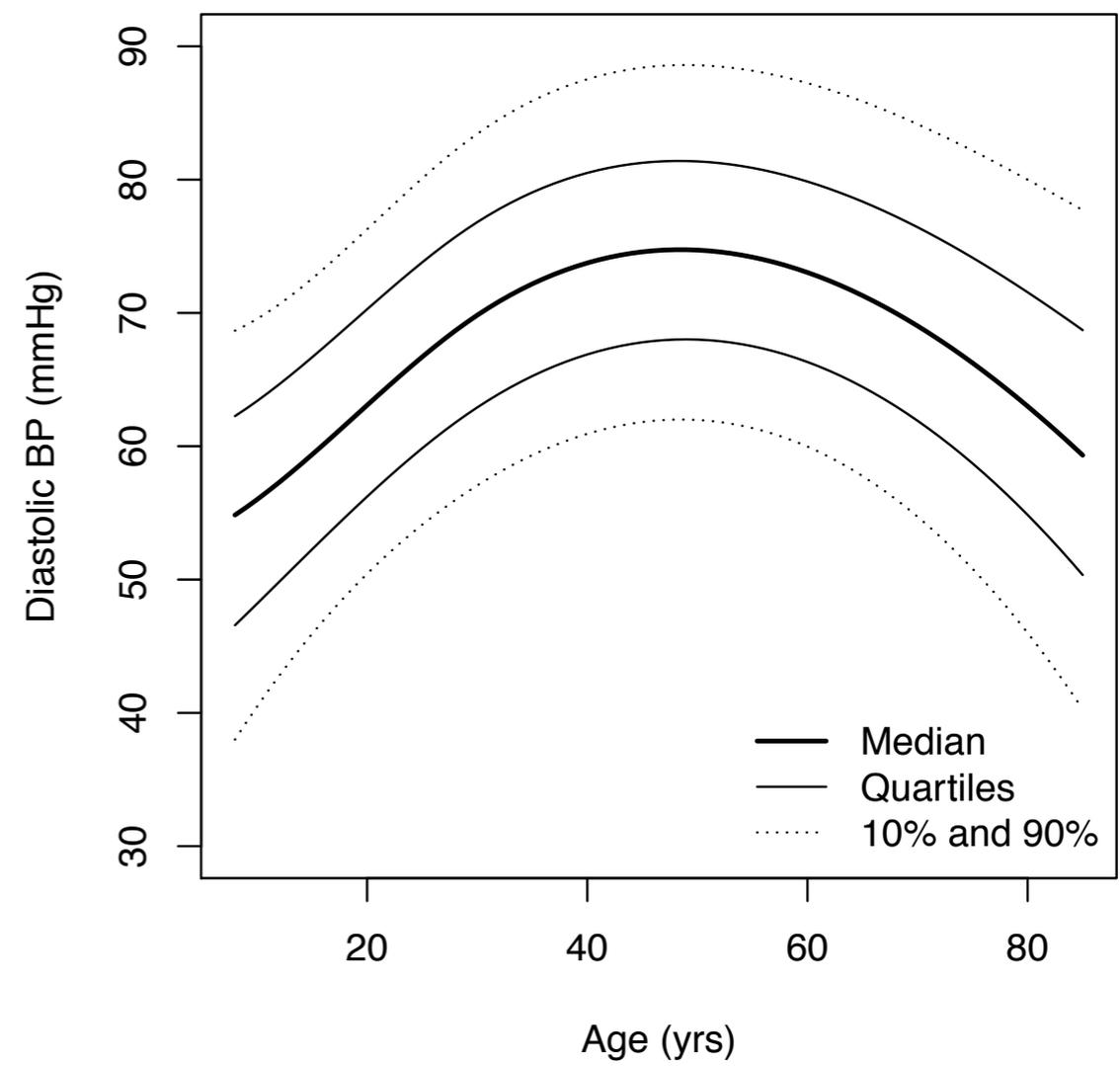
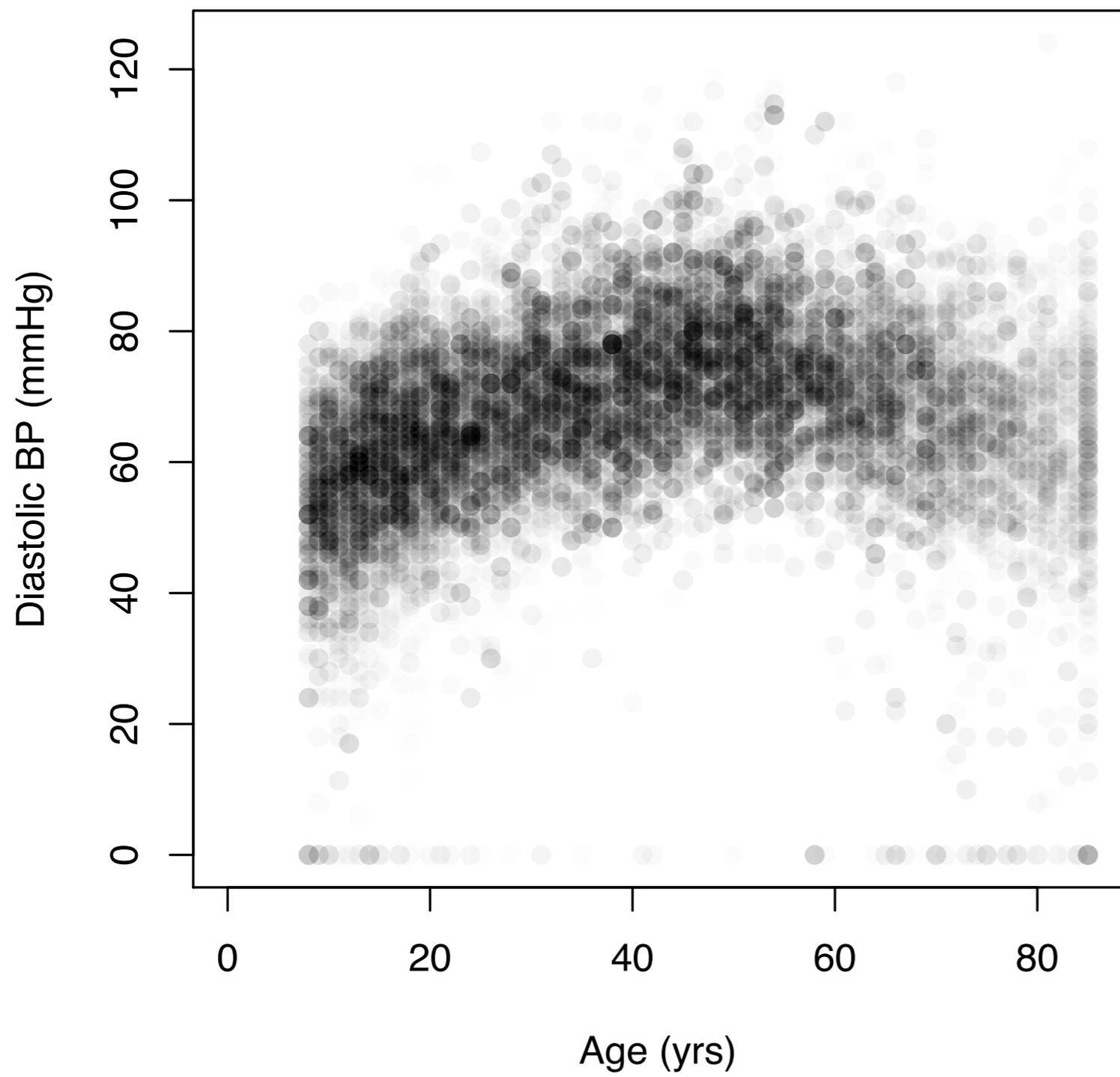


Weights used in graphics automatically

(population graphics)

- alpha-blending
- hexagonal binning
- weighted smoothing





Horvitz-Thompson estimator

- Involves n^2 operations
- Lots of computational special cases are faster
- Sparse matrices automate some more
- Users no longer need to know.

[also, resampling]

Influence functions

- Classical sampling theory works for population totals
- Influence functions let (almost) anything look like a population total

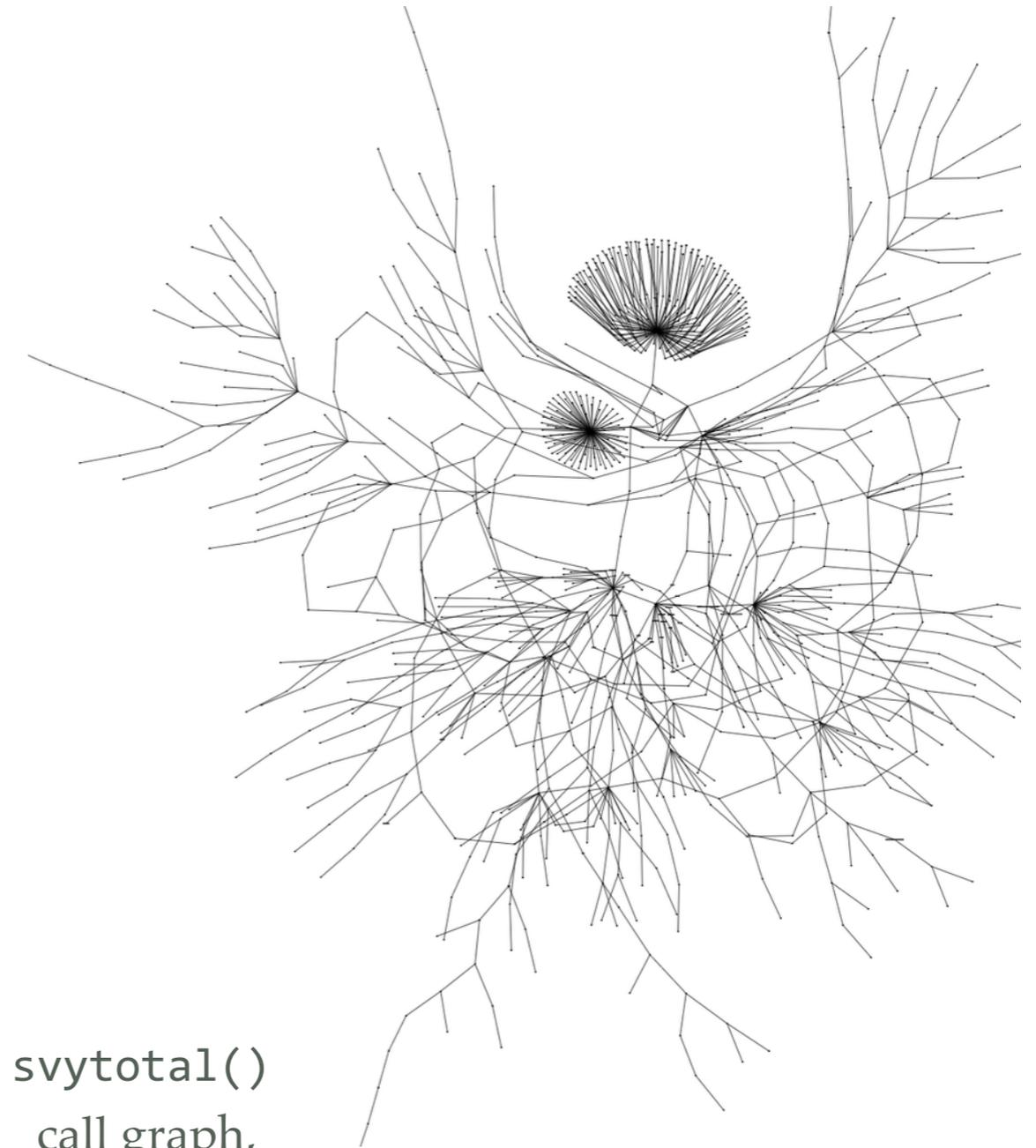
$$\sqrt{n}(\hat{\theta} - \theta) = \sum_{i=1}^n \mathbb{I}(\beta)_i + o_p(1)$$

Regression

- svyglm, patterned on glm but with survey object instead of data frame
- same informal interface
 - coef,vcov, SE, AIC, BIC, anova methods
- residuals, diagnostic plots.
- also Cox model, loglinear model, ordinal models

Easier, not faster

- Don't worry much about efficiency until someone complains
- Profiling helps a lot
- Some parallel code



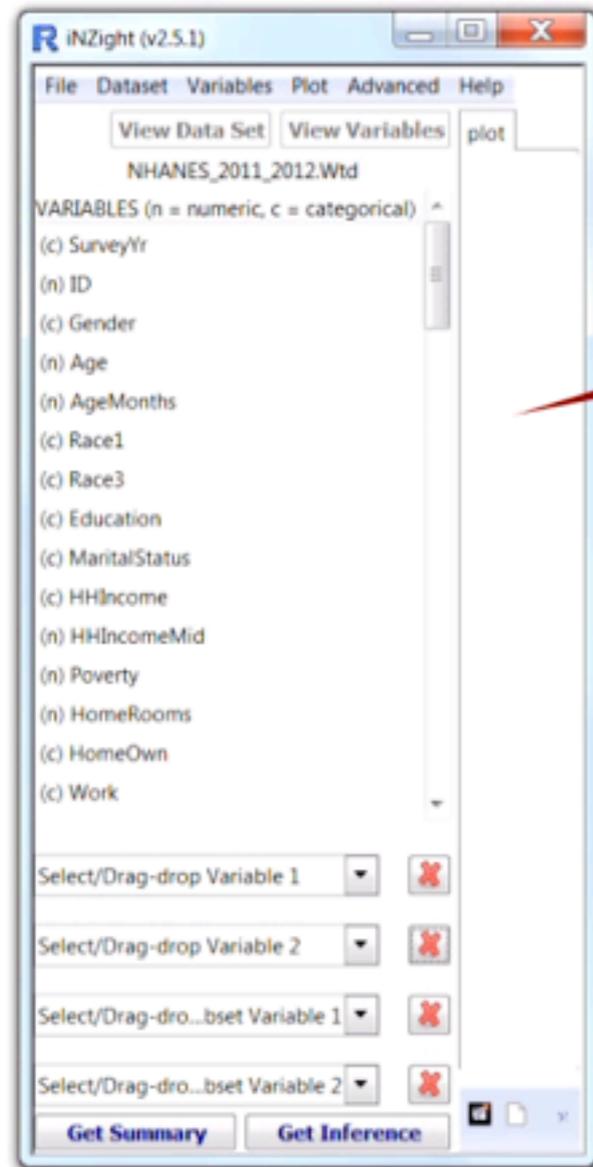
svytotal()
call graph,
from Renjin

Data of Unusual Size

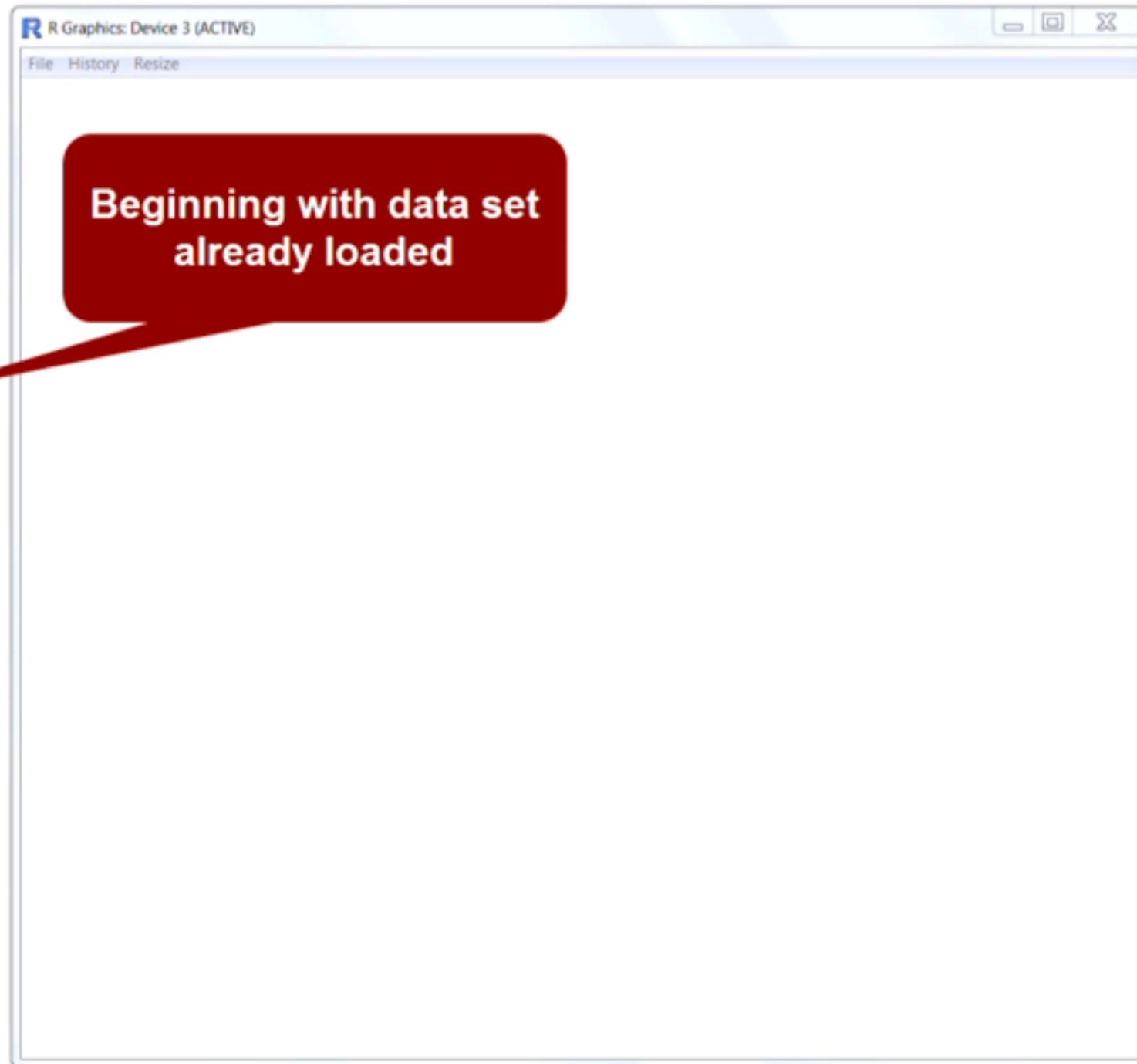
- 2007 “Data of Unusual Size? I don’t think they exist”
- 2011: use American Community Survey (“AAARGH”)
- sqlsurvey: backend computations in column-store MonetDB
- goal: convert to dplyr as middleware

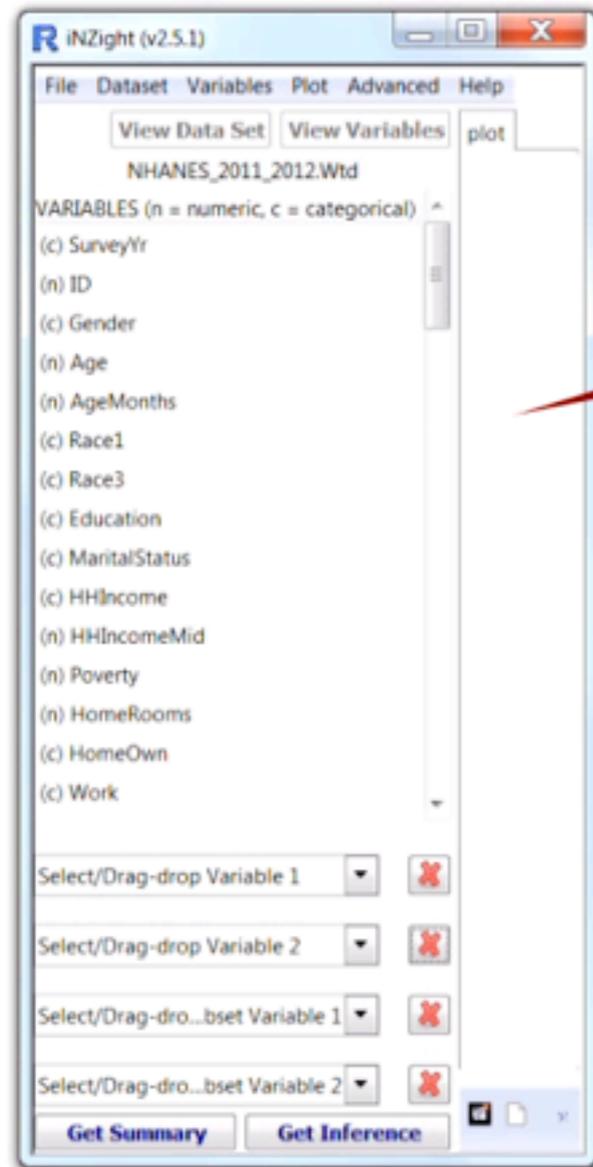
iNZight

- Interactive statistics package emphasising graphics
- Used in NZ high schools, Auckland Uni STATS 10x
- Complex survey support in early stage
 - weighted hexbin for scatterplots
 - weighted summary statistics
 - weights in generalised linear models

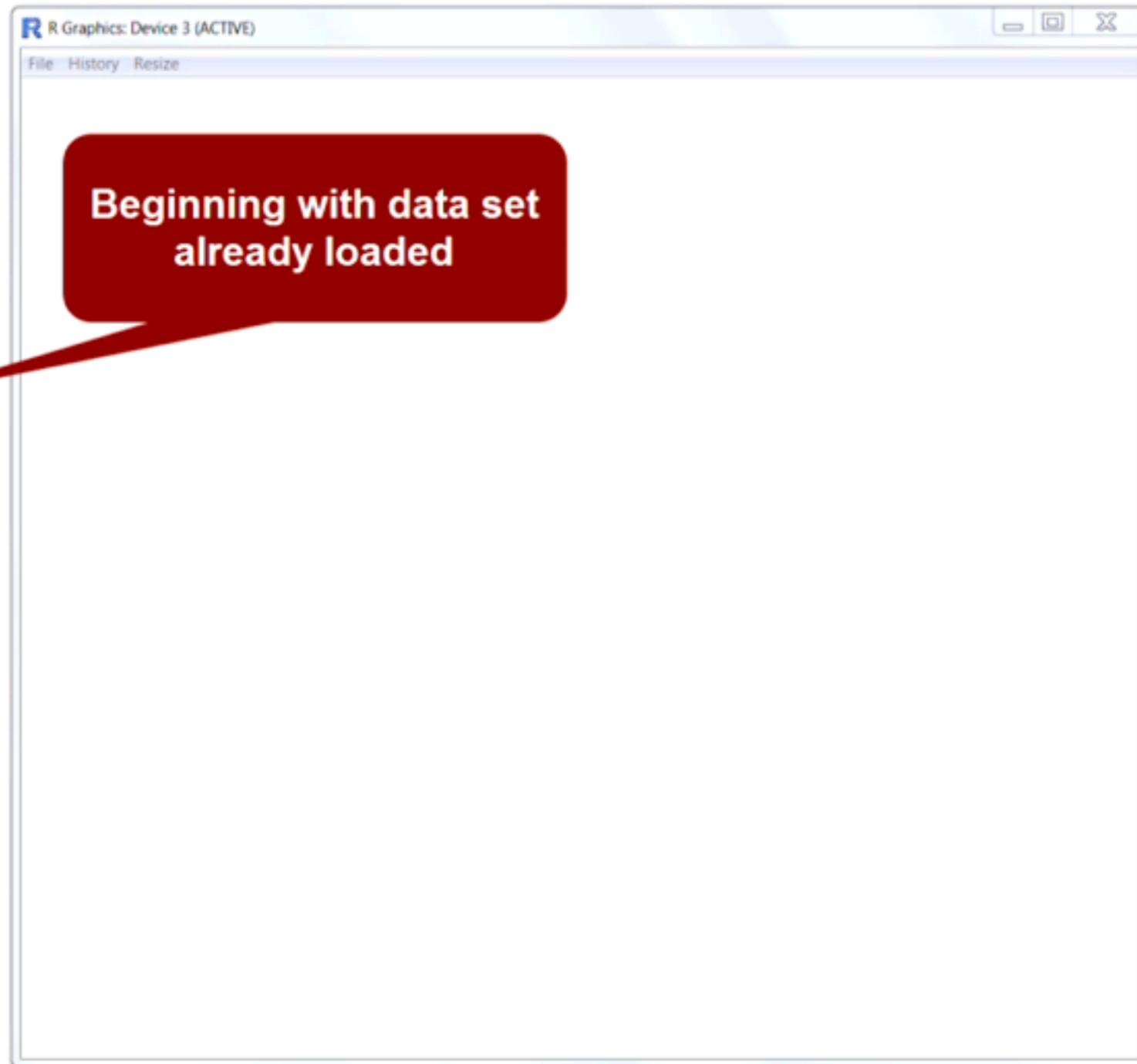


Beginning with data set
already loaded





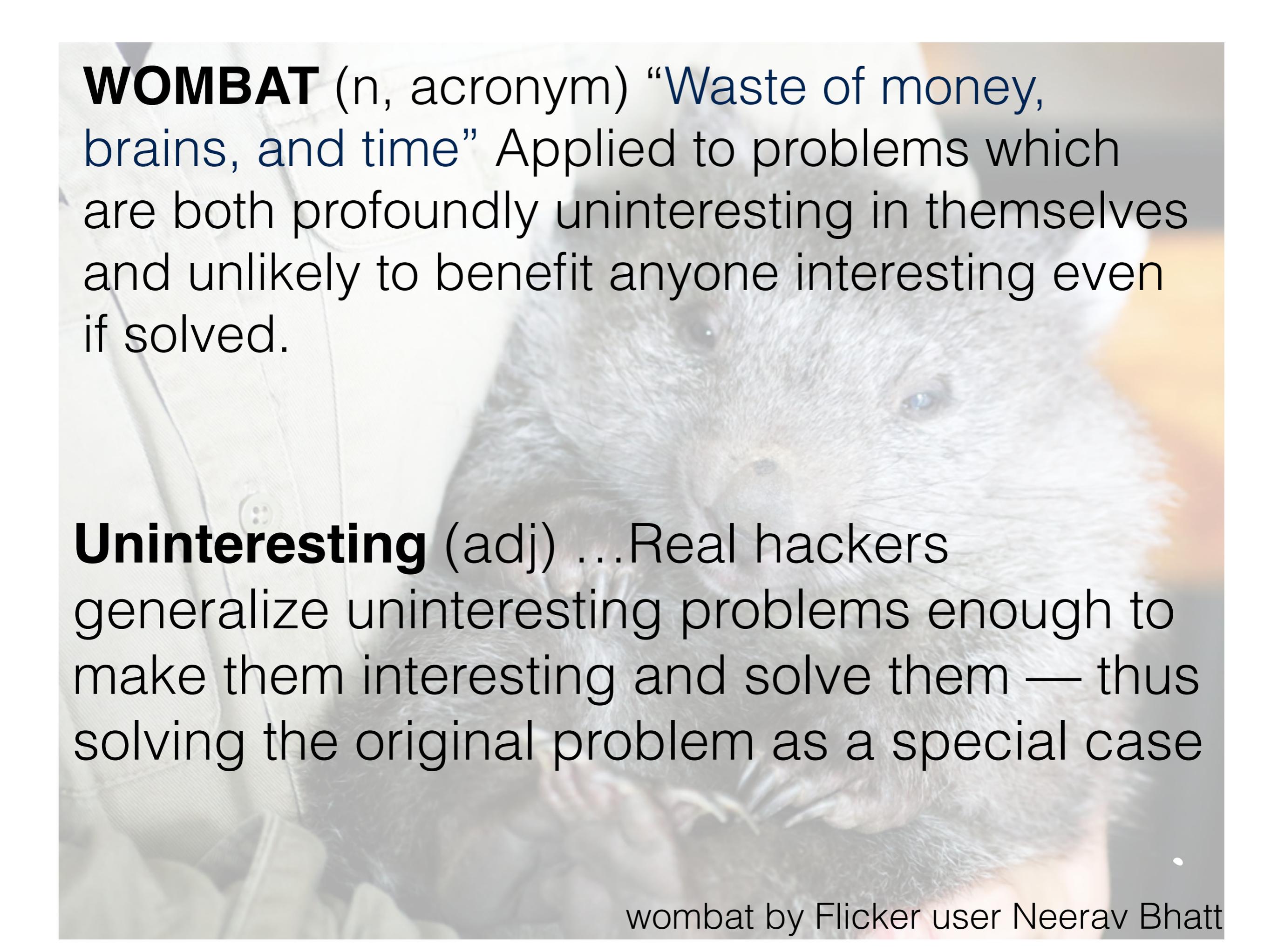
Beginning with data set
already loaded



Domestication

- Use objects to ensure survey data description stays part of the data (Stata has similar idea)
- Supply the same user interface as for cross-sectional data — including graphics
- Use influence functions and resampling as the common mathematical interface(s)
- Hide computational optimisations from the user

WOMBAT (n, acronym) “Waste of money, brains, and time” Applied to problems which are both profoundly uninteresting in themselves and unlikely to benefit anyone interesting even if solved.



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Uninteresting (adj) ...Real hackers generalize uninteresting problems enough to make them interesting and solve them — thus solving the original problem as a special case



Questions?

Superb fairywren by JJ Harrison, from Wikipedia